

Camp Liahona at the Michaux Rules

1. Campers must make a reservation prior to using the camp.
2. Families and other groups are encouraged to use the camps during times when it is not in use by organized Church groups. Camps are scheduled giving priority to LDS Church Young Women groups, then to other LDS Church-sponsored groups, and lastly to families and other groups.
3. The camp may be available to families and groups for a fee based on group size and facilities needed.
4. Families and groups not directly sponsored by a unit of the Church, who wish to use Church recreation camps must fill out and sign the Hold Harmless Agreement.
5. All people whether or not they are members of the Church, who come to camp must observe the Church's standards of personal conduct as set forth in the "For the Strength of Youth" booklet.
6. Dress and grooming should be modest, tasteful, and in keeping with LDS Church Standards.
7. Bathing suits should be one-piece or modest tankini for women and girls and loose-fitting, boxer-type for men and boys.
8. Coffee, tea, alcohol, tobacco, and illegal drugs are prohibited.
9. Please refrain from foul language, as well as music or behavior that is not in harmony with the respectful atmosphere that should be maintained on the property.
10. Each person who comes here should follow the highest standards of conduct—courtesy and kindness being the hallmarks of your conduct while here.
11. Use of personal electronic devices is prohibited at Young Women Camps. This includes cell phone, MP3, cd and DVD players. Leaders may use cell phones as needed.
12. Before departing, it is the responsibility of your group to clean all the areas you have used. Please be courteous and clean up after yourselves, leaving the camp and facilities in as good or better condition than you found them.
13. There may or may not be firewood at the campsite. Check with the camp manager or just bring your own firewood. You can build fires ONLY in approved campfire rings provided by the camp.
14. An adult must supervise the fire at all times. You should have a bucket of water next to the fire. A shovel is also useful to have nearby.
15. Make sure fires have been completely extinguished with water and are cool to the touch—before leaving.
16. Permission to have campfires is subject to change according to the local fire marshal's directive at the time. Please check with the camp manager regarding the current fire restrictions.
17. Cutting living trees and shrubs, and destruction of any vegetation is prohibited. No graffiti, carving or painting on the walls or trees.
18. Absolutely no fireworks are permitted at Church recreation camps, even for special events or holidays.
19. Firearms, BB guns, paintball guns, air guns and other weapons are generally not permitted on the properties.

20. Absolutely no hunting or trapping is permitted.
21. There are a few camps that have ranges for archery and rifle shooting. These properties require advance permission and scheduling for you to bring these items. You must contact the camp manager to make arrangements.
22. Generally camps are closed on Sunday unless approved by the host stake president and the person responsible for scheduling the camp. Persons staying through Sunday are invited to attend Church services nearby and engage only in activities that conform with the spirit of the Sabbath.
23. Athletic fields, equipment, boats, and similar items are not to be used on Sunday.
24. Motorcycles, ATVs, dirt bikes or off-road vehicles are not permitted at camp. All motorized vehicles must remain on designated roads and parking areas. However, many properties have paths suitable for pedal bicycles. Check with the camp manager for details.
25. No pets are permitted at Church recreation camps, even if they stay in your vehicle.
26. No HORSES.
27. As a courtesy to other campers and neighboring residents, all campers are encouraged to be at their campsite and observe a noise curfew from 10:00 p.m. to 7:00 a.m. For specific times or exceptions for special events, please contact the camp manager.